

The Prairie of Many Faces



“Additional Story Hooks”

Story Hooks from Wingord

While visiting Wingord, there are locals who have potential story hooks and quests the party members are welcome to accept.

Ivanna of The Heavy Hammer

Potential Quests:

Tier 1 Tier 2

- Go to the Land of Stone and gather ‘yellow iron,’ a unique ore found in the hills. Will pay 5 *gp* per pound. Yellow iron can be used to craft a simple item that has the capability of holding magical imbuelements.

Veshana

Potential Quests:

Tier 2 Tier 3

- If the party looks capable, she offers a bounty on the ‘dust’ found in the Forest of Dust, 200 *gp* for a filled sack (she provides).

Priest Kimbro of the Temple of Belaserus

Potential Quests:

Tier 3 Tier 4

- Recover the Sun Symbol from the small temple that was in Setirow (which is long gone). He does not have anything to offer but will be forever in their debt.

Priestess Ervaniha of the Temple of Dian Cécht

Potential Quests:

Tier 3 Tier 4

- Discover what happened to her friend. She said he is from the merchant house Heyshen, their emblem a jumping trout. (His body can be found in the Ruins of Setirow, a silver ring with the trout emblem to identify him.)

Forest-Keeper Heitsume of the Temple of Ansuntar

Potential Quests:

Tier 2 Tier 3

- Discover what evil has corrupted the Forest of Dust. He would offer a *Staff of the Woodlands* if they can find a way to destroy or stop it.

Feren of Feren’s Long Road Store

Potential Quests:

Tier 3 Tier 4

- If you can get him one of the bird’s feathers, an unmarred specimen, he will pay 100 *gp*.

Papa’ Segrid of Snowval’s General Store

Potential Quests:

Tier 1 Tier 2 Tier 3 Tier 4

- Segrid will pay for any damaging rumors or secrets concerning merchant houses.

Hamm of The Blushing Maiden Tavern

Potential Quests:

Tier 1 Tier 2 Tier 3 Tier 4

- Hamm is willing to pay good coin for fine wines brought back from Kettel.

Kadri of Great Elk Hunter’s Lodge

Potential Quests:

Tier 2 Tier 3

- Return any hunter’s badges of those lost in the grassland. Will pay 50 *gp* per badge, so they can have a proper ceremonial celebration.

Pivol of Pivol’s Pottery

Potential Quests:

Tier 1 Tier 2 Tier 3 Tier 4

- Collect mud from the Russet River’s riverbed, paying 1 *sp* a pound.

Gregor of Hudten’s (armorer/weaponsmith)

Potential Quests:

Tier 1 Tier 2

- Gregor knows of the centaur tribes who travel the southern meadows. He is willing to pay well for their quality arrows, 2 *gp* for every 20 arrows.